



New Zealand Kennel
Club

AGILITY DOG Excellent
ADVANCED
TRIALS

Course Plans

NOTES.

ADX Advanced classes must include a minimum of three of the following obstacles: Dog Walk, Aframe, Crossover Ramp, See-Saw.

The rate of travel for ADX advanced is 3 m/s.

Hurdles, brush jump, hoop, long jump always have two bars and are set at maximum height

Long jump must have corner poles

Weaves -12 poles must be used

Pipe Tunnel – 500mm tunnel is used on plans

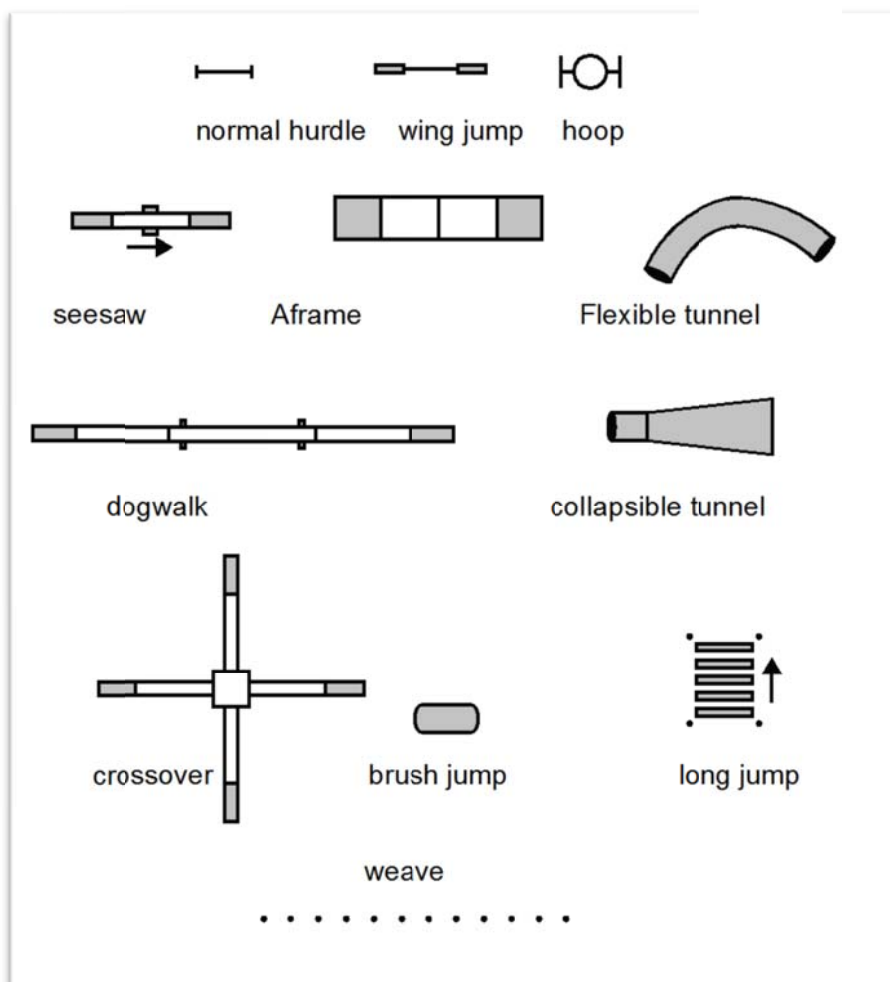
NB. Course #1,7,8 do not have collapsible tunnels in them, if a Club is concerned about wet weather causing safety concerns with this obstacle.

Start/Finish Timers - Electronic Timing must be used.

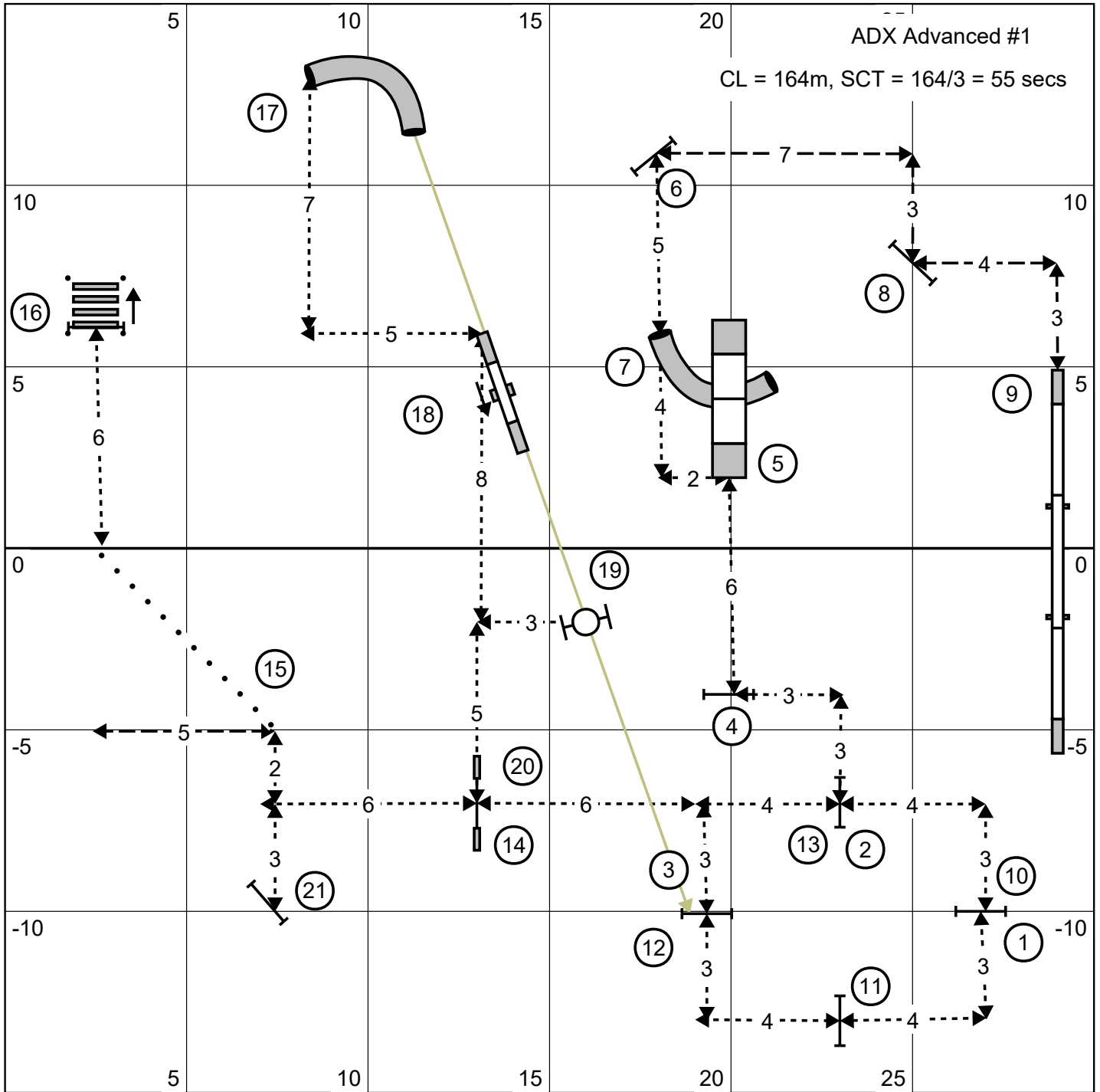
Course measuring - The course length should be measured using current methods. It is a guide to correct layout, and as such may not be exact. Care should be taken to ensure obstacles are set out correctly in relation to each other, and on correct angles and orientation to the next obstacle.

Individual measurements - should be as close as possible to that given, however a small variance due to individual obstacle variation is acceptable.

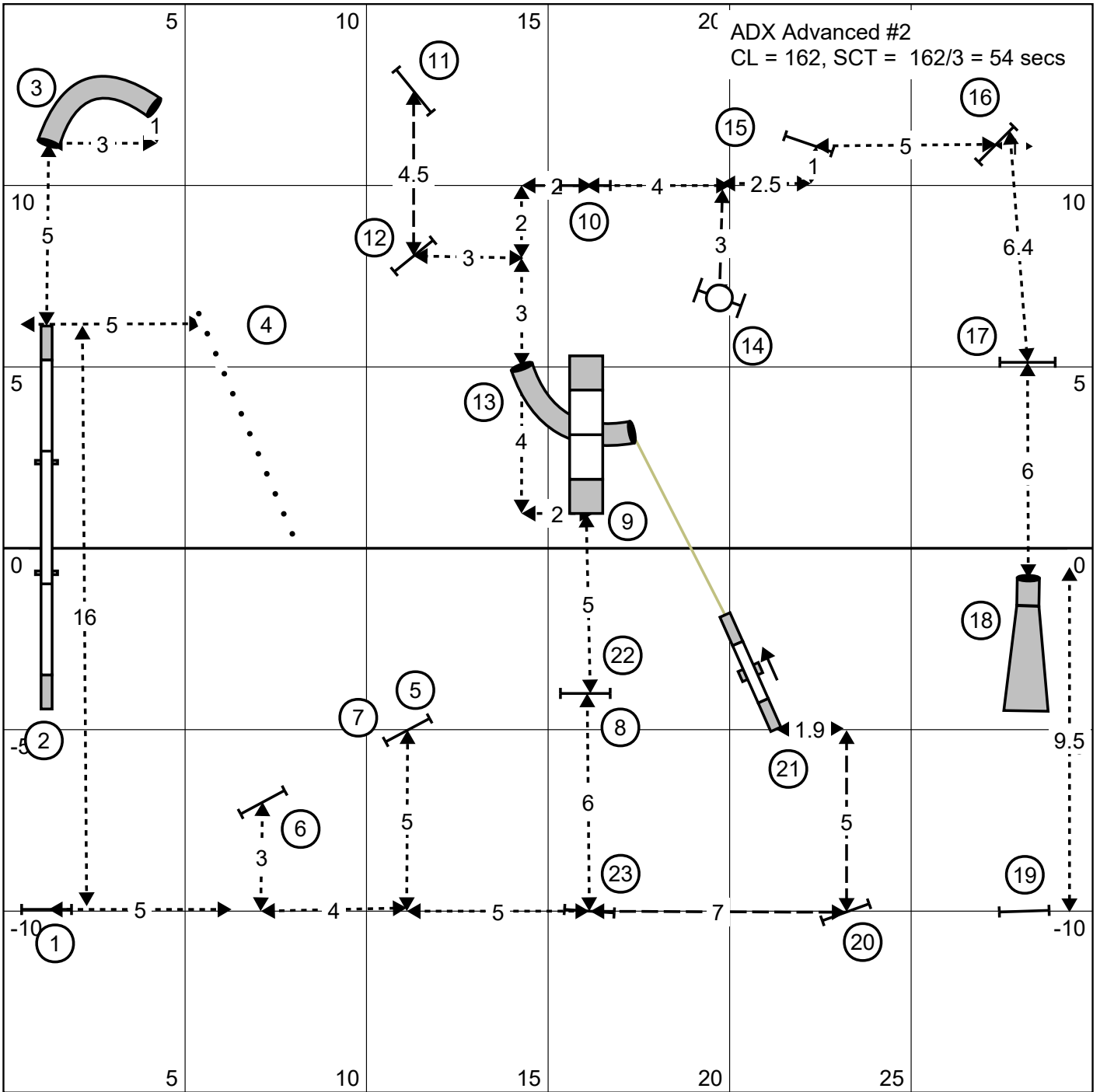
These plans are 30m x 30m and so they can be laid out to fit a ring with an assembly area on either the 30m or 40m side.



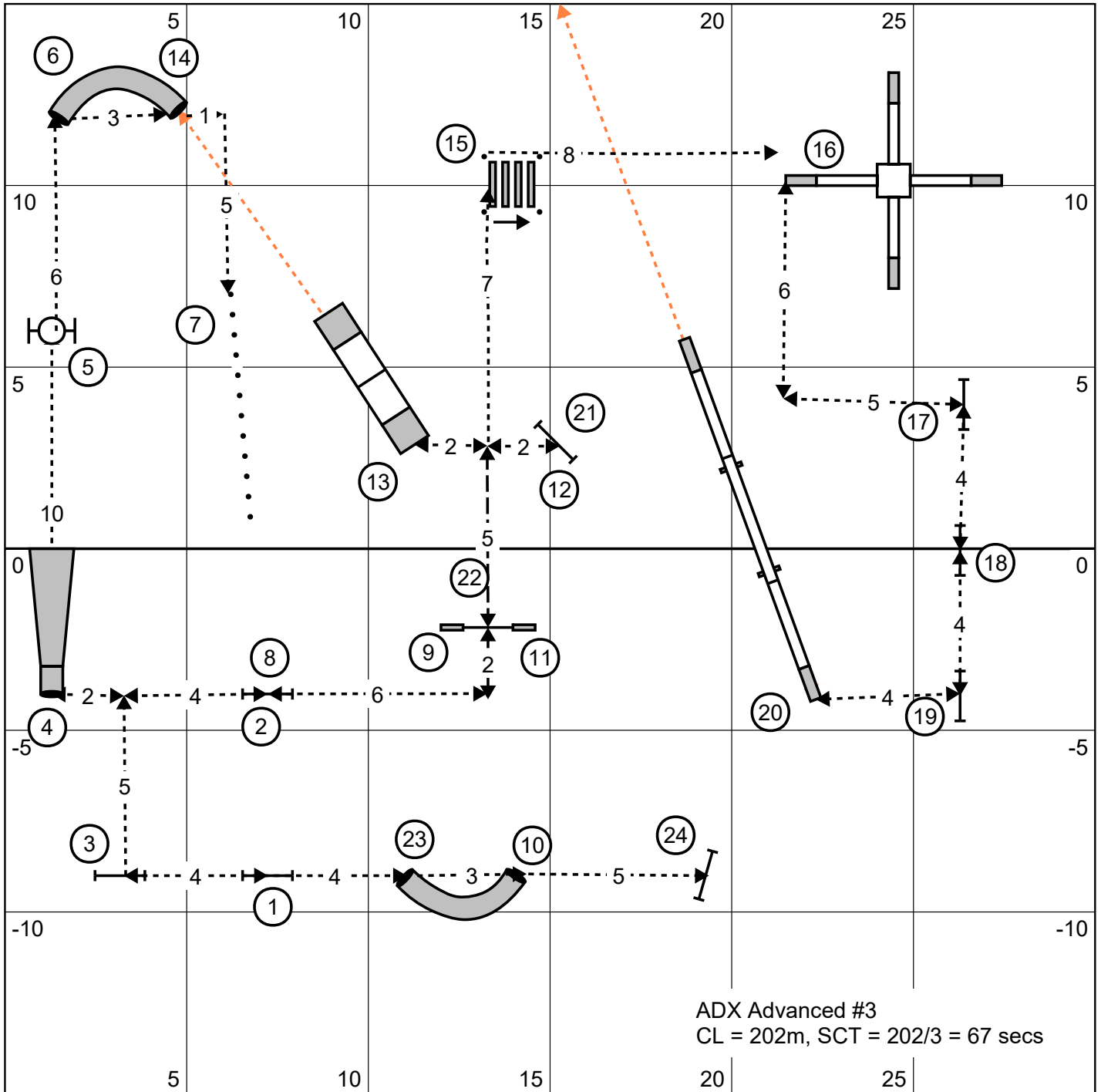
ADX Advanced Course 1



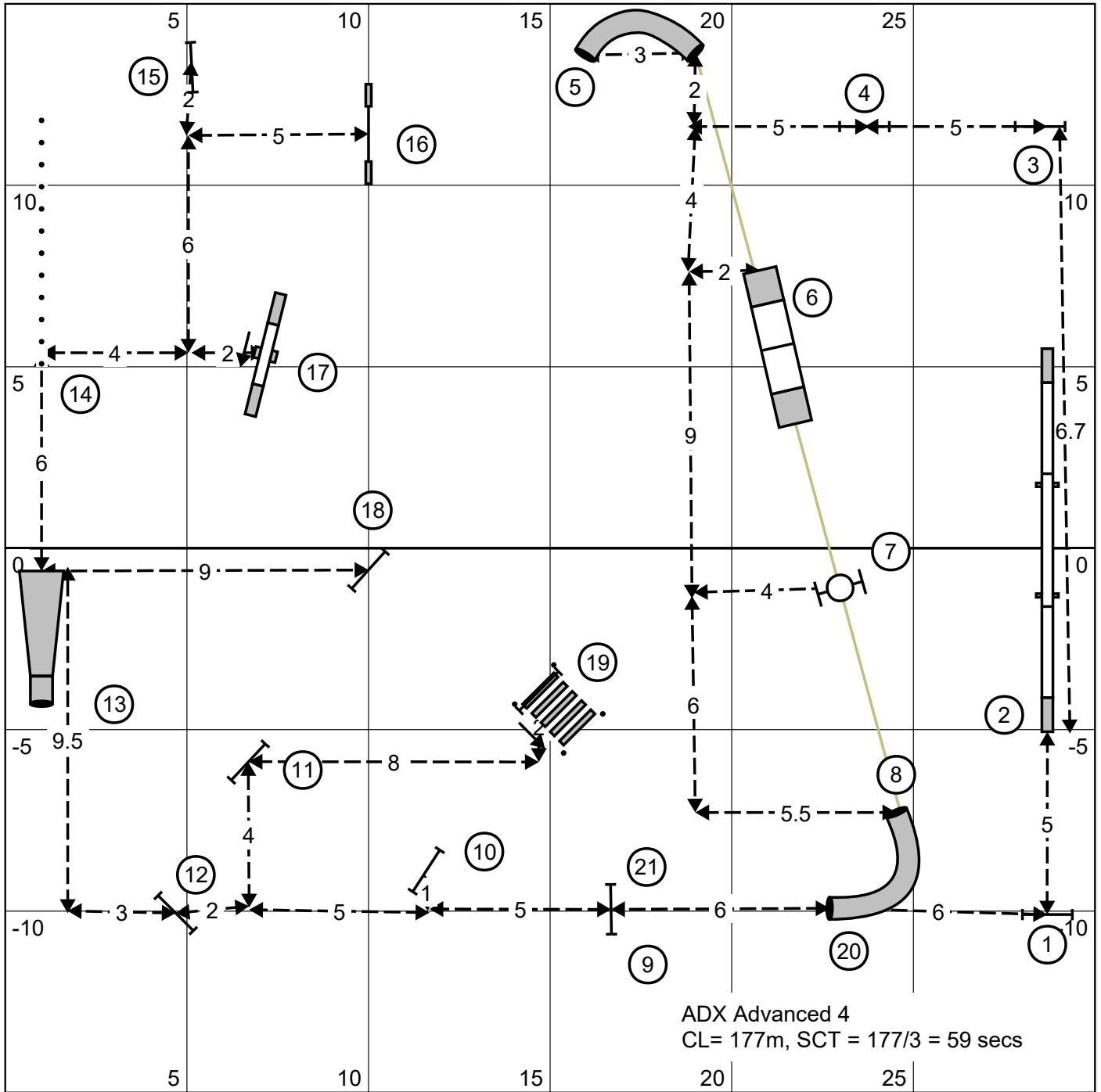
ADX Advanced Course 2



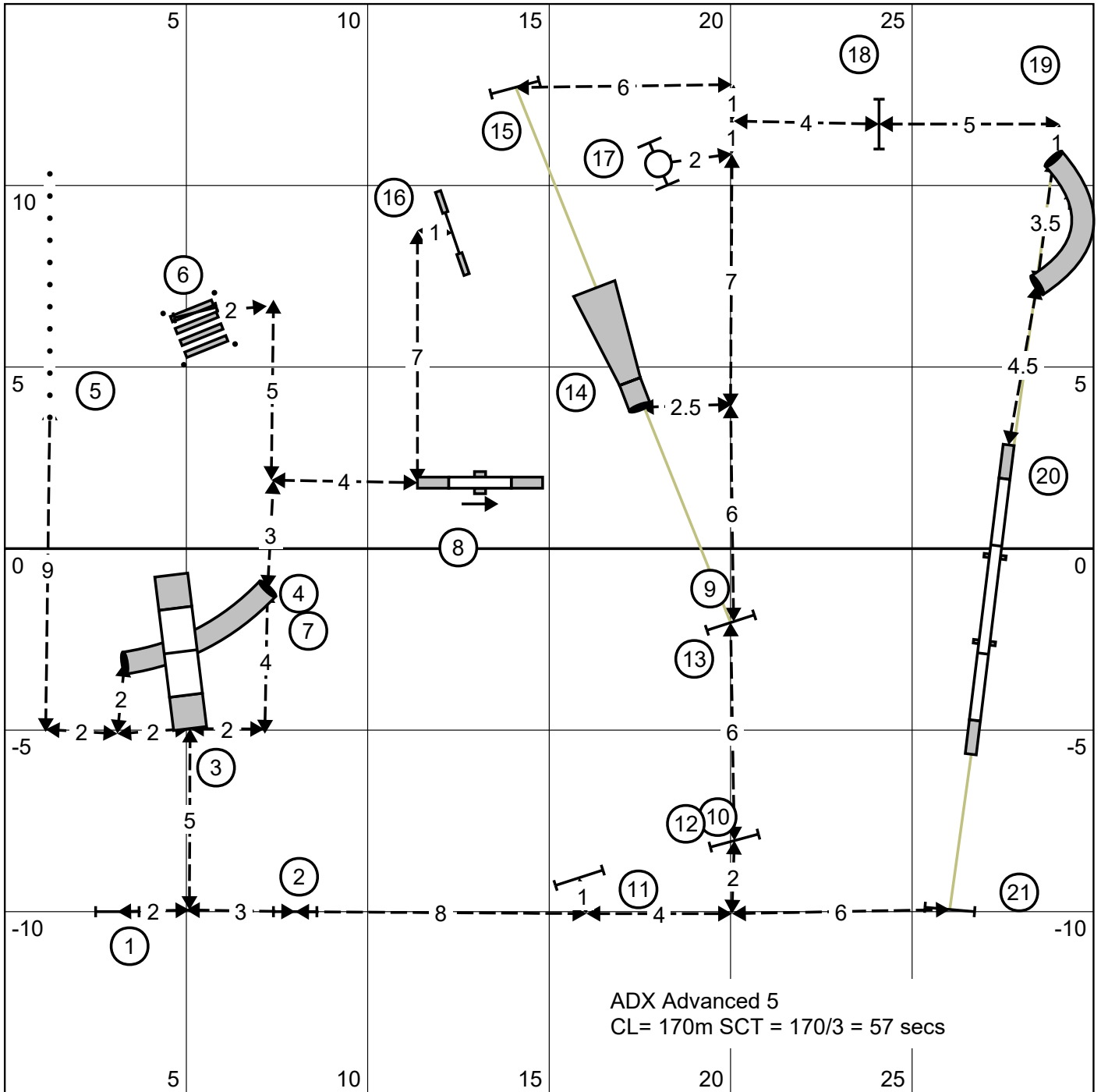
ADX Advanced Course 3



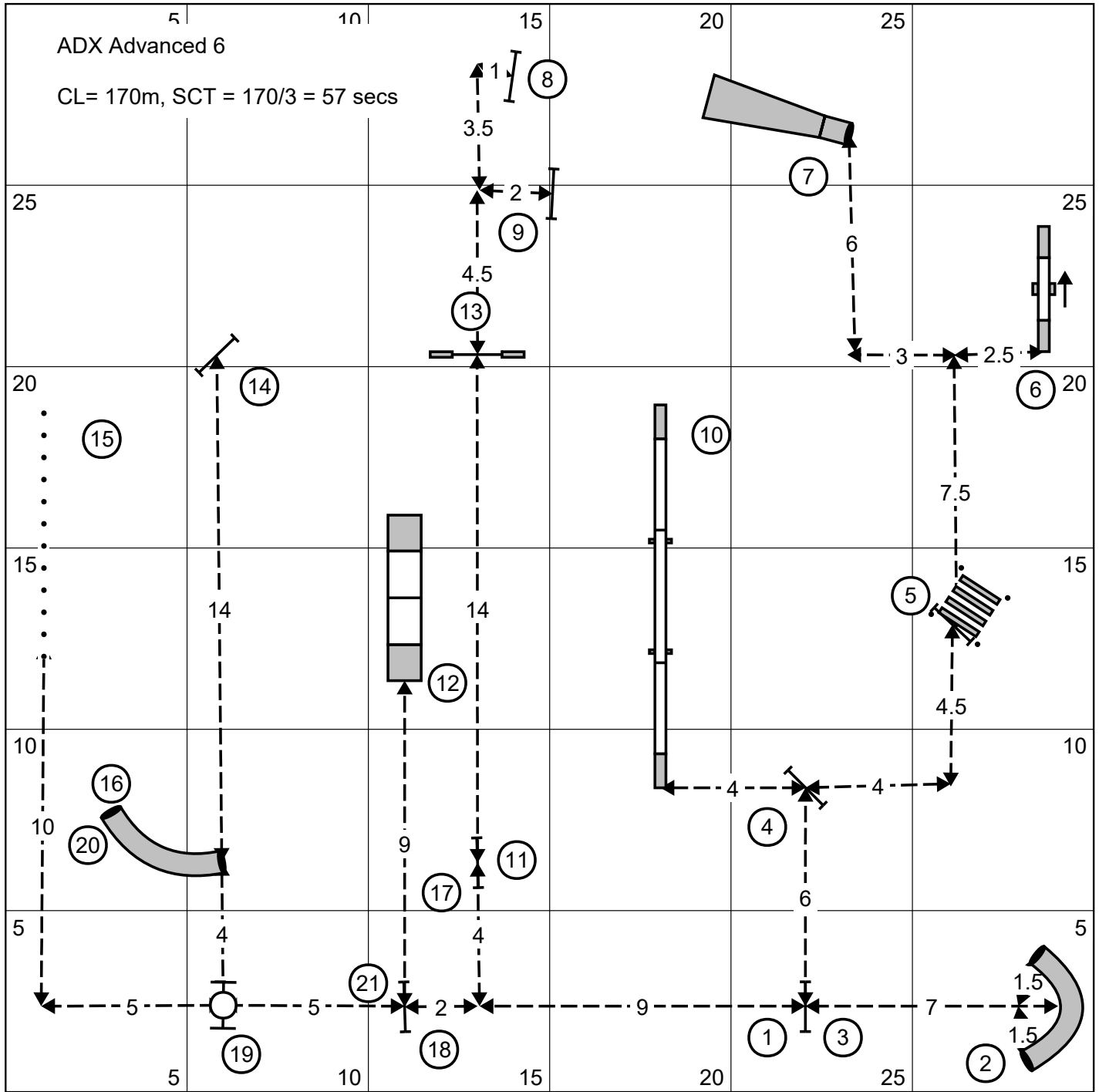
ADX Advanced Course 4



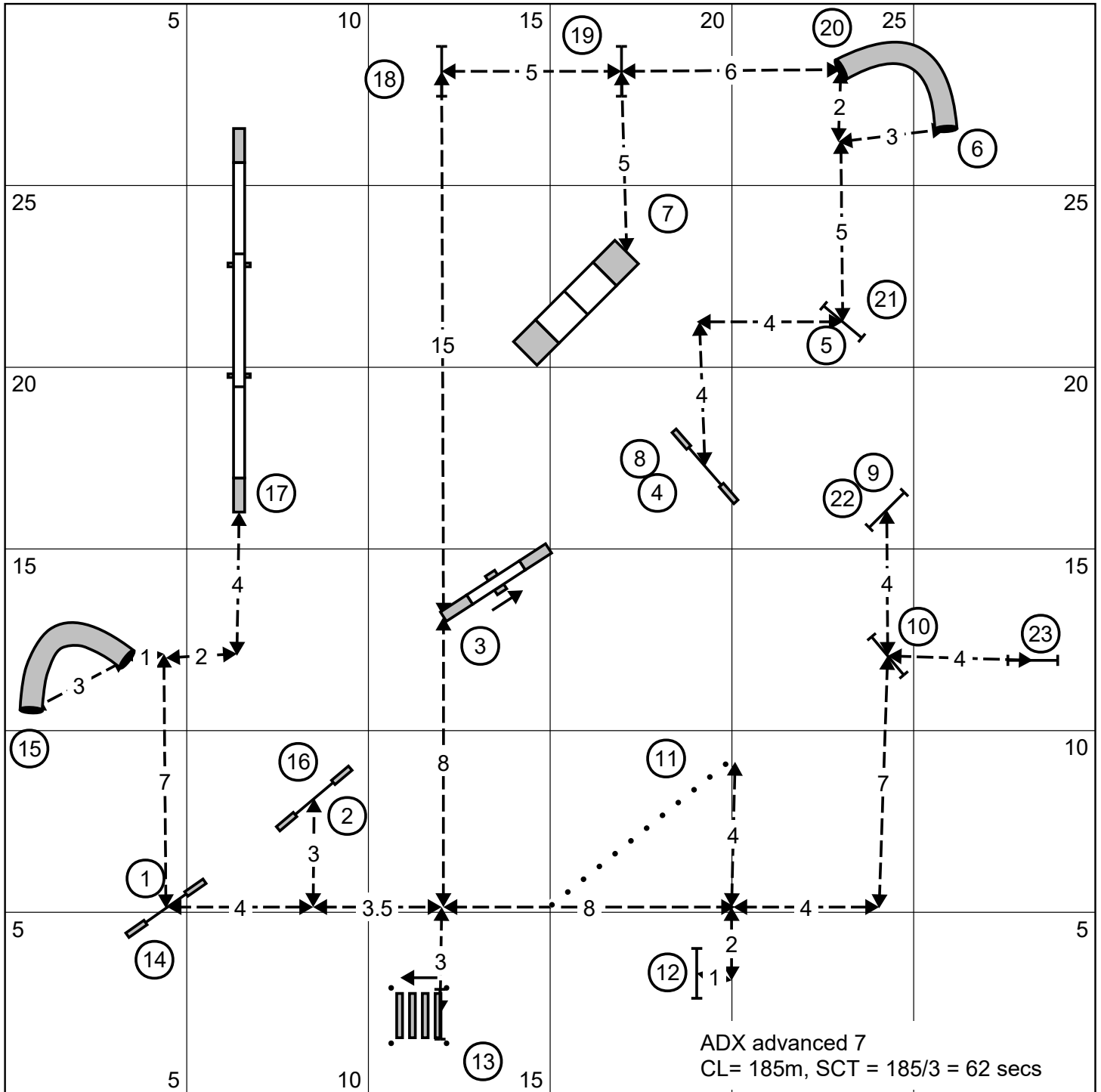
ADX Advanced Course 5



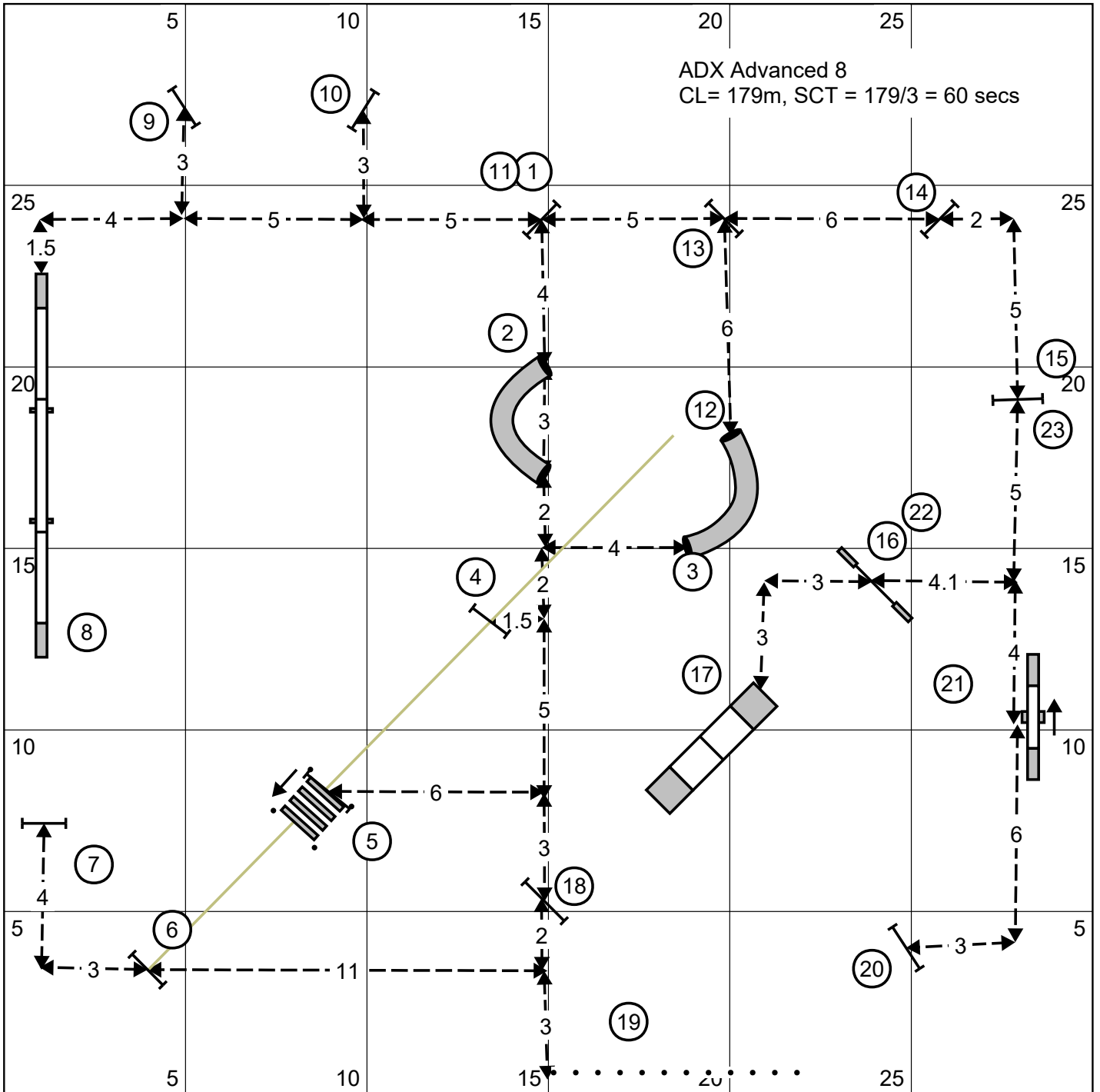
ADX Advanced Course 6



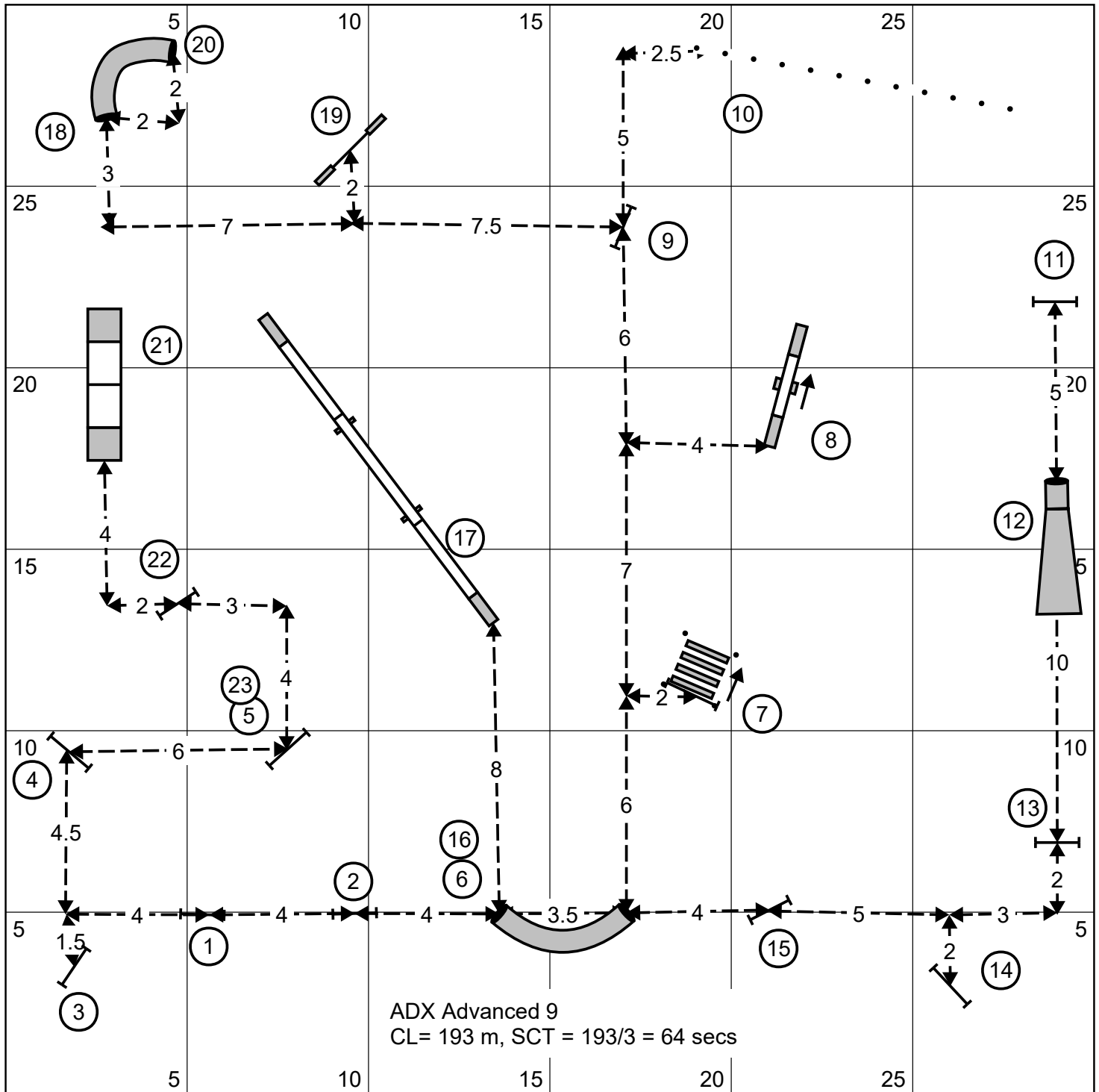
ADX Advanced Course 7



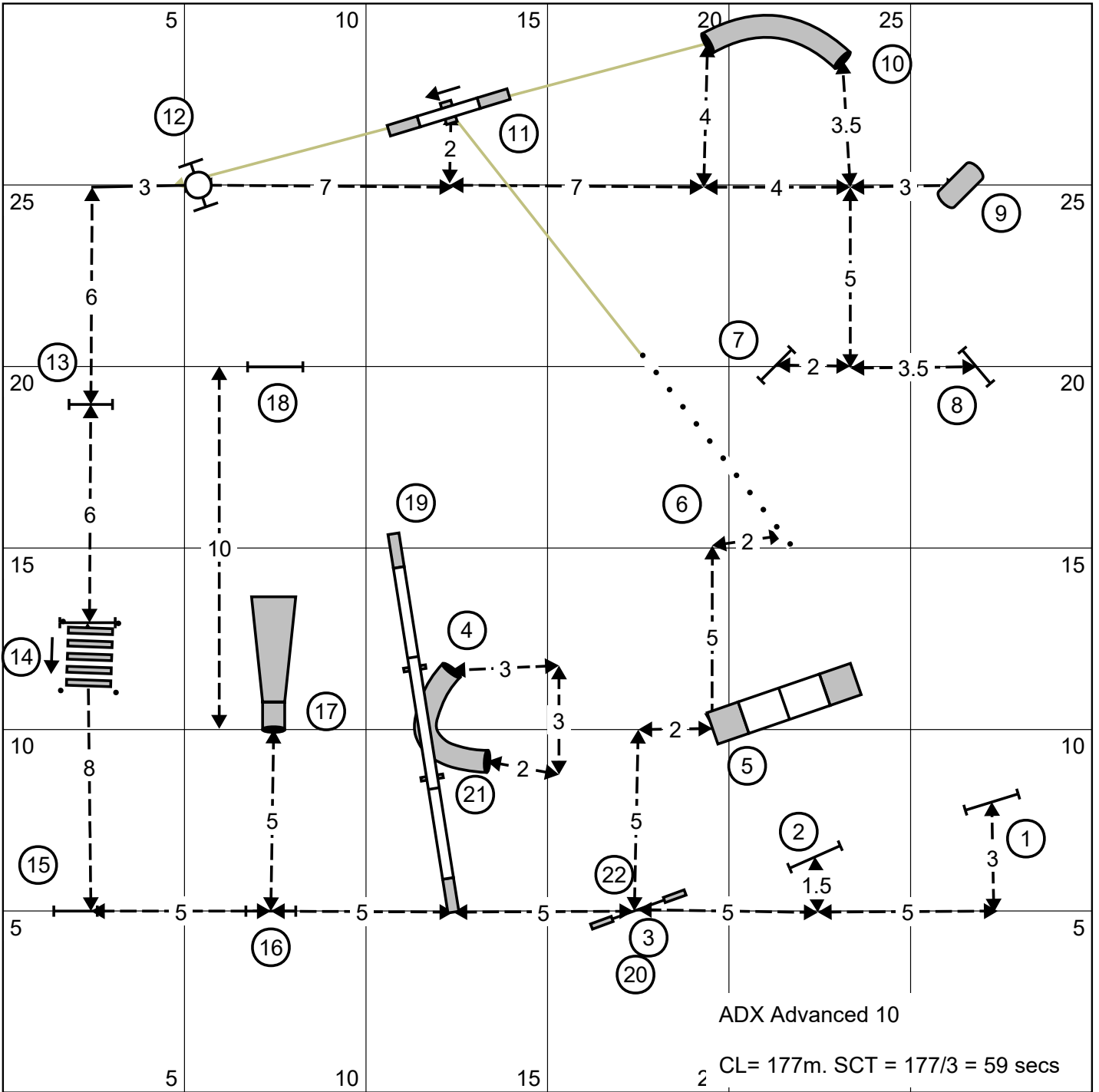
ADX Advanced Course 8



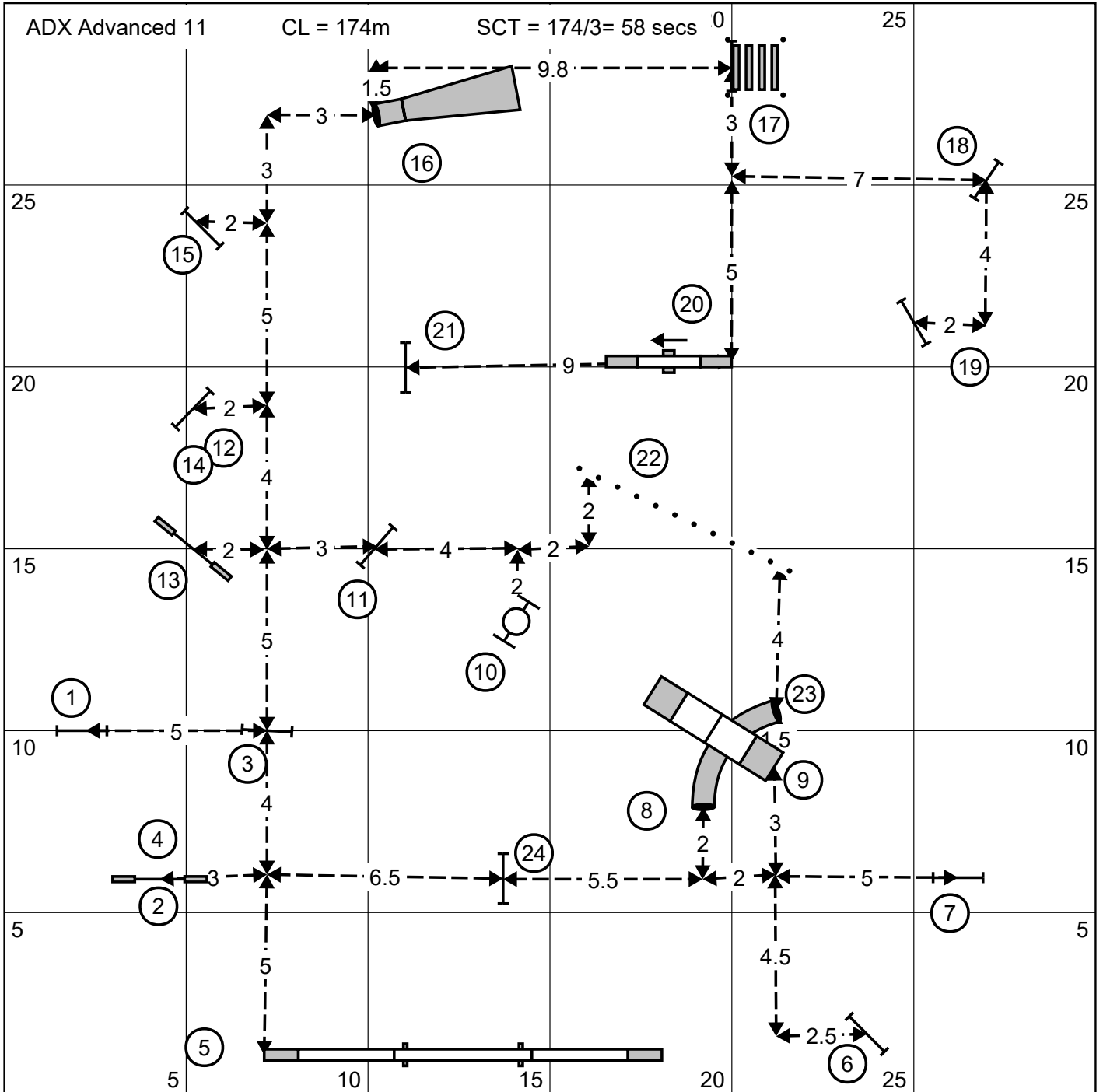
ADX Advanced Course 9



ADX Advanced Course 10



ADX Advanced Course 11



ADX Advanced – Course 12

